

NO THANK YOU, EVIL!



CHARACTER SHEETS

FILLING IN YOUR CHARACTER SHEET

POOLS 3

TOUGH 13

FAST

SMART

AWESOME

STUFF 5

COINS 6

FUN 4

TREATS 14

CHARACTER

1 _____ IS A _____

12 _____ 2 _____

WHO 16 _____

11

8

17

7 ARMOR HUSTLE

COMPANION

9 _____ IS A _____

10 _____

11

15

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General Reminders

You can use tokens to keep track of points or write the numbers in.

You can use the character and companion decks rather than draw them in.

You can use the cypher deck instead of writing cyphers in.

- ▲ ■ ● 1. Fill in your character's name
- ▲ ■ ● 2. Fill in your Noun
- ▲ ■ ● 3. Add your Tough, Fast, Smart, and Awesome points
- ▲ ■ ● 4. Add your Fun points
- ▲ ■ ● 5. Add your stuff
- ▲ ■ ● 6. Add any coins you have
- ▲ ■ ● 7. Check Armor or Hustle
- ▲ ■ ● 8. Write down your Knack
- ▲ ■ ● 9. Fill in your companion's name
- ▲ ■ ● 10. Fill in your companion's type
- ▲ ■ ● 11. Draw your character and companion!

If you have a ■ or ● sheet:

- ● 12. Fill in your Adjective
- ● 13. Add any additional points to your pools from your Adjective
- ● 14. Add your companion's Treats
- ● 15. Fill in your companion's starting cypher

If you have a ● sheet:

- 16. Fill in your Verb
- 17. Write down your Talent

POOLS

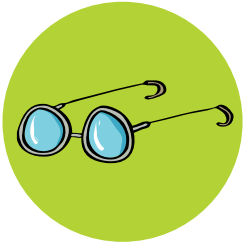
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TOUGH



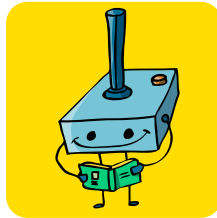
FAST



SMART



AWESOME



FUN

CHARACTER _____ **IS A**
 _____ .

KNACK

COMPANION _____ **IS A**
 _____ .

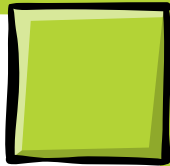
STUFF

COINS

ARMOR **HUSTLE**

POOLS

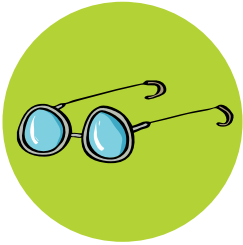
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TOUGH



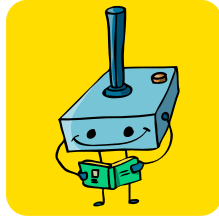
FAST



SMART



AWESOME



FUN



TREATS

CHARACTER _____ **IS A**
 _____ .
 _____ .

KNACK

COMPANION _____ **IS A**
 _____ .
 _____ .

CYPHER

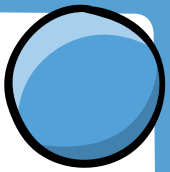
STUFF

COINS

ARMOR **HUSTLE**

POOLS

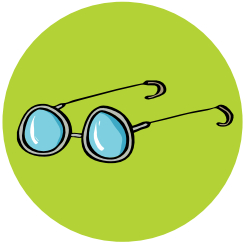
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TOUGH



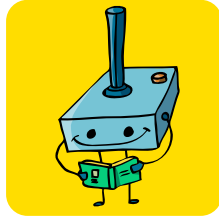
FAST



SMART



AWESOME



FUN



TREATS

CHARACTER _____ **IS A**

WHO _____ .

KNACK AND TALENT

COMPANION _____ **IS A**
 _____ .

CYPHER

STUFF

COINS

ARMOR **HUSTLE**